

## Painting Pea Dot camouflage

Pea Dot camo is one of those things that has a reputation for being difficult to do. Is one of those things that gets people agitated a bit whereas in fact its quite simple if you approach it in the correct way.

This simple guide hopes to help in getting the right effect.

As many of you may know my preferred medium is enamels but here I've used the AK acrylic set 3020 M44 CAMOUFLAGE UNIFORM set as acrylics are the most popular medium for many of you.

One of the major problems with Pea dot is having the confidence that you have got the colours right and this set is pretty much spot on. These paints are really designed for 1/35th figures but with minor adjustments they do very well for smaller scales.

A wet Palette is very useful of this more later.

### STAGE 1



The basic primed figure. In this case white though grey works just as well. Black will alter the colour tone way too much and in my opinion is way too harsh.

Painted in the base colour 3021 slightly darkened with a little dark brown 3031. The pure colour is just a little too light. I like to add a touch of retarder to help flow.

### STAGE 2

No helmet covers were issued in Pea Dot so most had one of the number of helmet cover variations.

This is painted in 3061, make sure you paint the underside of the helmet rim.



At this point I'm going to suggest something counter intuitive. Instead of getting into the interesting bit of getting the camo scheme on this is the point where you paint all the gear on the figure. Rifle, belts, bread bag gas mask canister etc. Why?

Well if you leave painting the kit till after the camo if you make a mistake and get say black on the camo you might have to go in with several colours to clean up the error.

Whereas if the kit is painted now any errors can be made good using the first applications of the camo colours rather than having to re touch.

Once you have done the kit get a base coat of flesh on.

### STAGE 3



Then in the case of this figure you need to paint the bits of tunic around the cuffs, collar and bottom edge of the tunic with field grey.

Right having done all the donkey work of the kit its time to get the first camo colours on.

First off the light sand tone 3022 in patches. Go easy always easier to add more patches when the other colours have gone in than to delete some.

Some people suggest doing the patches and the dots in one colour at the same time. Personally I find this confusing and prefer to do the patches and dots Separately.

This is where you can tidy up any errors made while painting the kit and tunic

Added 3063 patches to the helmet.



### STAGE 4



Adding the dark green patches 3023.

Added 3064 patches to the helmet.



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## STAGE 5



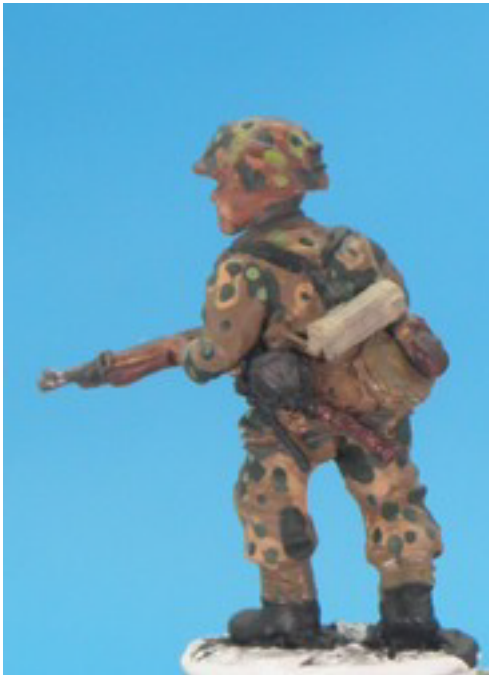
**Adding the first dots with 3023**  
Dots should go on the light patches  
as well as the base colour.  
Go easy with the dots, much easier  
to add more late than to erase un-  
wanted ones.



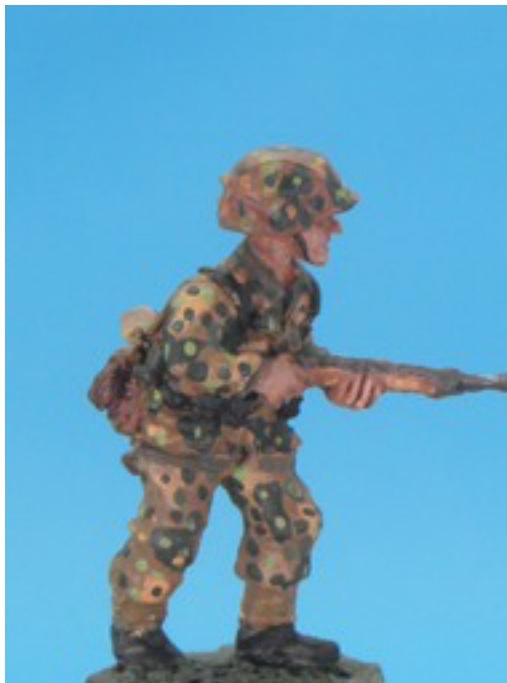
## STAGE 6



**Adding the light green dots 3024.  
If some of your dark green spots are too large you can pop a light green dot onto it to reduce its size.**



## STAGE 7



**Adding mid tone green dots with  
3025 and the light tone dots with  
3022**

## STAGE 8

Right now you have all the colours done we need to add some definition, some 3D dimesntionality.

I give the figures a quick light spray with a matt aresol varnish to seal the paint so far done.

Then I mix up a dark brown wash with artists oils and with a No 2 brush wash the figure. If its too dark just add a little thinners to a clean brush and thin the wash down.

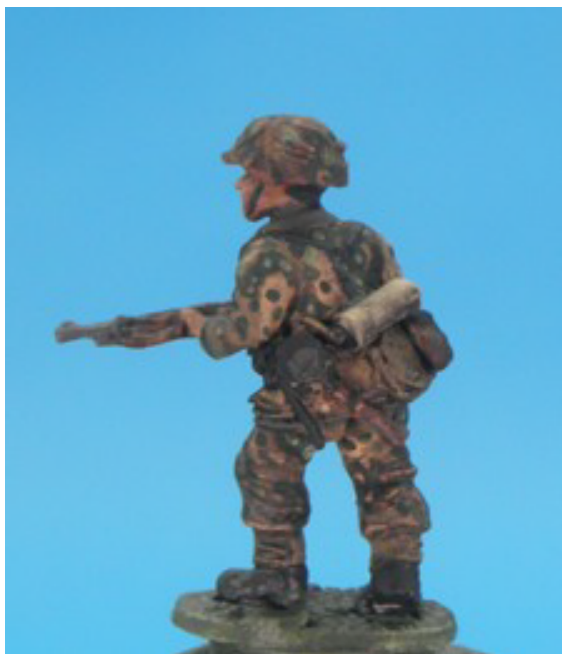
Same process with the flesh using a red brown. Just wash the flesh areas to add definition.

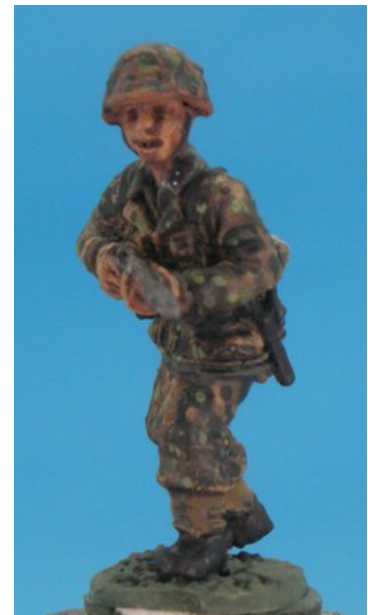
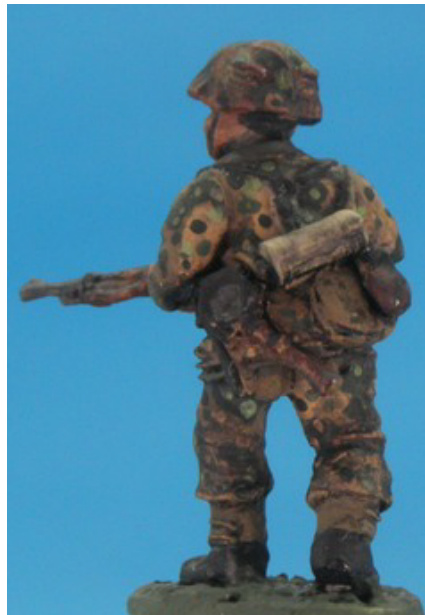
Once these washes are mostly dry ( 20 mins or so) mix a near black wash to go in to add definition to kit weapons, tunic collar, cuffs and gaiters.



Adding the beasic wash to the figure.

This is using an oil wash but of course you can use inks or acrylic washes.





**The finished figure with added flesh highlights and a few dots added.  
SS runes are decals available from Adler Miniatures.**

**As you can see pretty simple really just about getting the stages done in the correct order.**

## **MATERIALS**

**The basic paints are from the AK sets AK3020 and AK 3060.**

**Brushes I use the Spotter series 107 brushes by Pro Arte and various sizes of Abteilung brushes.**

**Artist oil paints, Black, Mars Brown ( for flesh) and Burnt Sienna.**

**A wet palette is very useful for this job, if you've not got one you make your own using a Chinese Takeaway plastic tub. Lay in a piece of the thick kitchen 'Sponge cloths' soak this in clean water first. Spary with anti bacterial. Cut a piece of Baking paper to size to fit on top of the sponge.**

**This then is your paint palette, pop the lid on and it will keep the paints useable for days.**

**Good references are Micheal Farmworths Modelling and painting World War 2 German Military figures and German Army Grenadier by Stephen Andrew. Both invaluable.**